



ORDERING GUIDE

Polycom® Ceiling Microphone Array

Polycom’s Ceiling Microphone Arrays are the only audio pickup devices for Polycom® RealPresence® Group Series and HDX® videoconferencing systems, and SoundStructure® installed audio solutions that offer consistent, reliable, 360° clear voice pickup via Siren22 kHz StereoSurround™ or Siren14kHz wideband audio.

Pricing and availability

The Ceiling Microphone Array is available in a choice of black or white element and drop cable. Please refer to the matrix below for the appropriate part number.

The Ceiling Microphone Array is available worldwide through our Channel partners. Products and specifications are subject to change. Please consult the Polycom price list or price catalog for the most up to date pricing information.



If a customer chooses a black cable & element, they should order:			If a customer chooses a white cable & element, they should order:		
First Ceiling Microphone Array	Additional Ceiling Microphone Array	Optional Cable 6ft/183cm drop length	First Ceiling Microphone Array	Additional Ceiling Microphone Array	Optional Cable 6ft/183cm drop length
2200-23809-001	2200-23810-001	2457-26764-072	2200-23809-002	2200-23810-002	2457-26765-072
Polycom® RealPresence® Group Series		Polycom® RealPresence® Medialign™		Polycom® SoundStructure® C-Series	

POLYCOM CEILING MICROPHONE ARRAY ORDERING GUIDE

Video System Compatibility	Maximum Ceiling Microphone Arrays Supported
RealPresence Group 500 & 700, SoundStructure C12, SoundStructure C16, Polycom HDX 9000	Up to 4
HDX 8000	Up to 3
RealPresence Group 300/310, SoundStructure C8, HDX 7000	Up to 2
HDX 6000	Up to 1

Maintenance

The Ceiling Microphone Array is a peripheral device and is therefore covered by the maintenance contract for the base codec to which it's attached.

Installation

Polycom is not responsible for the installation of the Ceiling Microphone Arrays; however, Polycom will provide the specifications for installation. Please refer to the Ceiling Microphone Array Installation Guide for more detail.